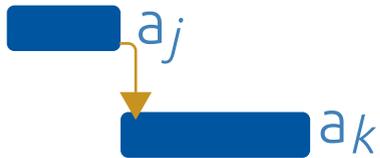


# Technical Constraints

finish-start



start-start



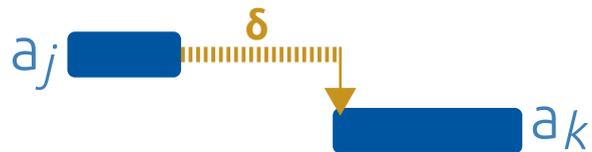
finish-finish



start-finish



positive lag



negative lag

